

math16508graphics.mw

Maple 10 Worksheet for Plotting Functions of 2 and 3 Variables

Chapter 7 FIGURE 7.9 p. 553

First load plots and student:

"shading = zhue" gives the same color for equal values of z.

```
> restart: with( student ):with (plots):
  setoptions3d(shading=zhue,thickness=2,transparency=0.3);
  setoptions(thickness=2,transparency=0.3);

> f1:= proc(x,y)
    description`-x*y*exp(-(x^2 + y^2)/2)`;
    global titlef1;
    titlef1:=convert(`f1(x,y) = -x*y*exp(-(x^2 + y^2)/2)`,string)
  ;
  -x*y*exp(-(x^2 + y^2)/2);
end proc;
`f1(x,y) `:=f1(x,y);

$$f1(x,y) := -xy e^{-\frac{1}{2}x^2 - \frac{1}{2}y^2} \quad (1)$$

```

```
> f2:= proc(x,y)
    description``;
    global titlef2;
    titlef2:=convert(`f2(x,y) = -exp(-3*(x^2 + y^2))`,string);
    -exp(-3*(x^2 + y^2));
end proc;
`f2(x,y) `:=f2(x,y);

$$f2(x,y) := -e^{-3x^2 - 3y^2} \quad (2)$$

```

```
> f3:= proc(x,y)
    description``;
    global titlef3;
    titlef3:=convert(`f3(x,y) = x^4 + y^4 - 2.3*(x^2 + y^2)`,string);
    x^4 + y^4 - 2.3*(x^2 + y^2);
end proc;
`f3(x,y) `:=f3(x,y);

$$f3(x,y) := x^4 + y^4 - 2.3x^2 - 2.3y^2 \quad (3)$$

```

```
> f4:= proc(x,y)
    description``;
    global titlef4;
    titlef4:=convert(`f4(x,y) = (0.8* x^2 + y^2) *exp(1 - 1.4*x^2 - y^2)`,string);
```

```

        (0.8* x^2 + y^2) *exp(1 - 1.4*x^2 - y^2);
      end proc;
`f4(x,y) `:=f4(x,y);

$$f4(x,y) := (0.8 x^2 + y^2) e^{1-1.4x^2-y^2} \quad (4)$$


```

```

> f5:= proc(x,y,z)
  description ``;      global titlef5;
  titlef5:=convert(`f5(x,y,z) = x^2 + y^2 - 0.2*z^2`,string);
  x^2 + y^2 - 0.2*z^2;
end proc;
`f5(x,y,z) `:=f5(x,y,z);

$$f5(x,y,z) := x^2 + y^2 - 0.2 z^2 \quad (5)$$


```

```

> f6:= proc(x,y,z)
  description`-10 * x^2 - 10 * y^2 + 5 *z^2`;
  global titlef6;
  titlef6:=convert(`f6(x,y,z) = -10 * x^2 - 10 * y^2 + 5 *z^2`,
string);
  -10 * x^2 - 10 * y^2 + 5 *z^2;
end proc;
`f6(x,y,z) `:=f6(x,y,z);

$$f6(x,y,z) := -10 x^2 - 10 y^2 + 5 z^2 \quad (6)$$


```

```

> f7:= proc(x,y,z)
  description ``;
  global titlef7;
  titlef7:=convert(`f7(x,y,z) = 3*x^2 + y^2 +z^2`,string);
  3*x^2 + y^2 +z^2;
end proc;
`f7(x,y,z) `:=f7(x,y,z);

$$f7(x,y,z) := 3 x^2 + y^2 + z^2 \quad (7)$$


```

Set up ranges

```

> onerange:= -1 .. 1;
tworange:= -2 .. 2;
threerange:= -3 .. 3;
fourrange:= -4 ..4;
onerange := -1 .. 1
tworange := -2 .. 2
threerange := -3 .. 3
fourrange := -4 .. 4 \quad (8)

```

Some other functions

```
> fcone:= proc(x,y)
```

```

description``;
global titlefcone;
titlefcone:=convert(`fcone(x,y = sqrt(x^2 + y^2)` ,string);
sqrt(x^2 + y^2);
end proc;
`fcone(x,y) `:=fcone(x,y);

$$fcone(x,y) := \sqrt{x^2 + y^2} \quad (9)$$


```

```

> fpara:= proc(x,y)
    description``;
    global titlefpara;
    titlefpara:=convert(`fpara(x,y,z) = (x^2 + y^2)` ,string);
    (x^2 + y^2);
    end proc;
`fpara(x,y) `:=fpara(x,y);

$$fpara(x,y) := x^2 + y^2 \quad (10)$$


```

```

> fellips:= proc(x,y)
    description``;
    global titlefellips;
    titlefellips:=convert(`fpara(x,y,z) = sqrt(9 - 3*x^2 - 2*y^2)` ,string);
    sqrt(9 - 3*x^2 - 2*y^2);
    end proc;
`fellips(x,y) `:=fellips(x,y);

```

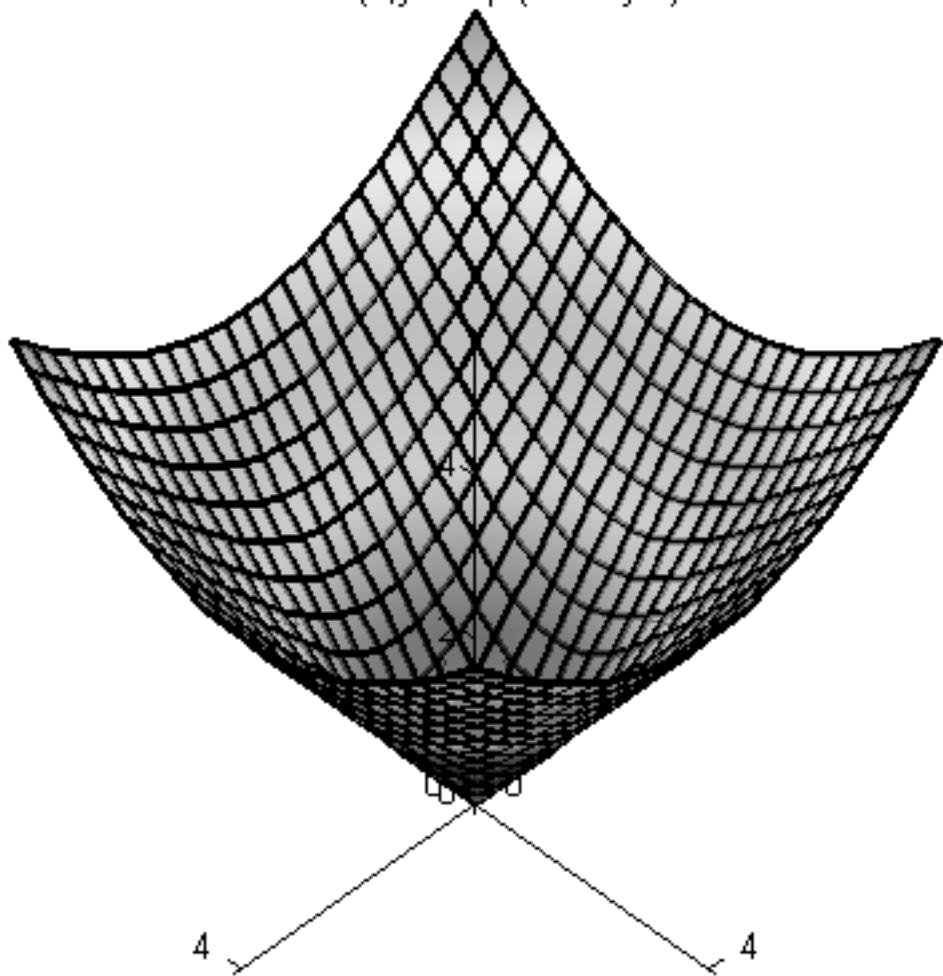
$$fellips(x,y) := \sqrt{9 - 3x^2 - 2y^2} \quad (11)$$

```

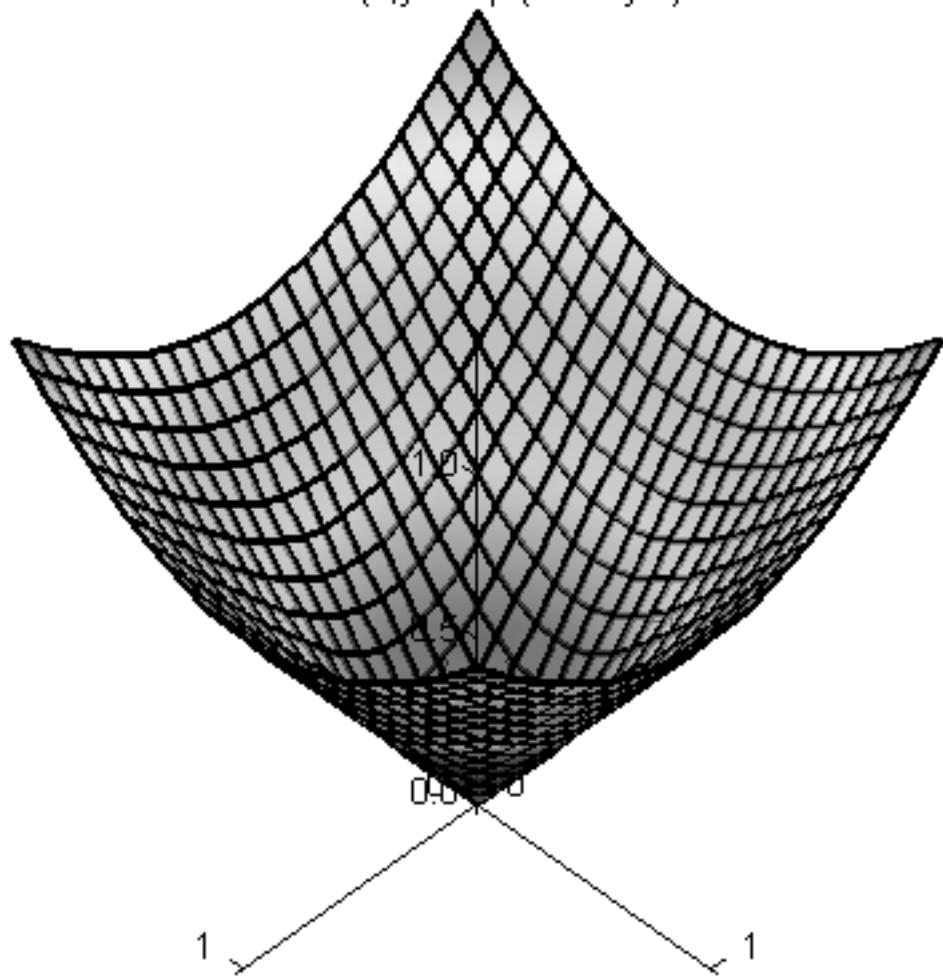
> plot3d(fcone(x,y),x=fourrange,y=fourrange,axes = normal,tickmarks=
[3,3,3],title='titlefcone');
plot3d(fcone(x,y),x=onerange,y=onerange,axes = normal,tickmarks=
[3,3,3],title='titlefcone');
contourplot(fcone(x,y),x=-1..1,y=-1..1,title=cat(`contourplot\n` ,
`level curves \n`,'titlefcone'));
contourplot3d(fcone(x,y),x=-1..1,y=-1..1,title='titlefcone');

```

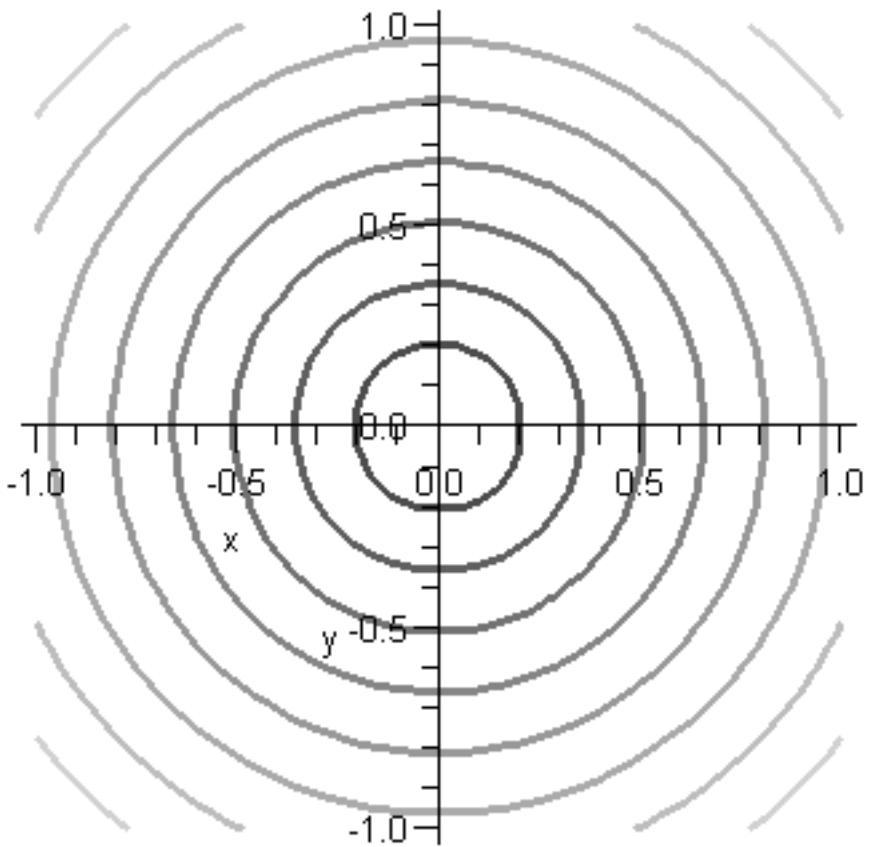
fcone($x,y = \sqrt{x^2 + y^2}$)



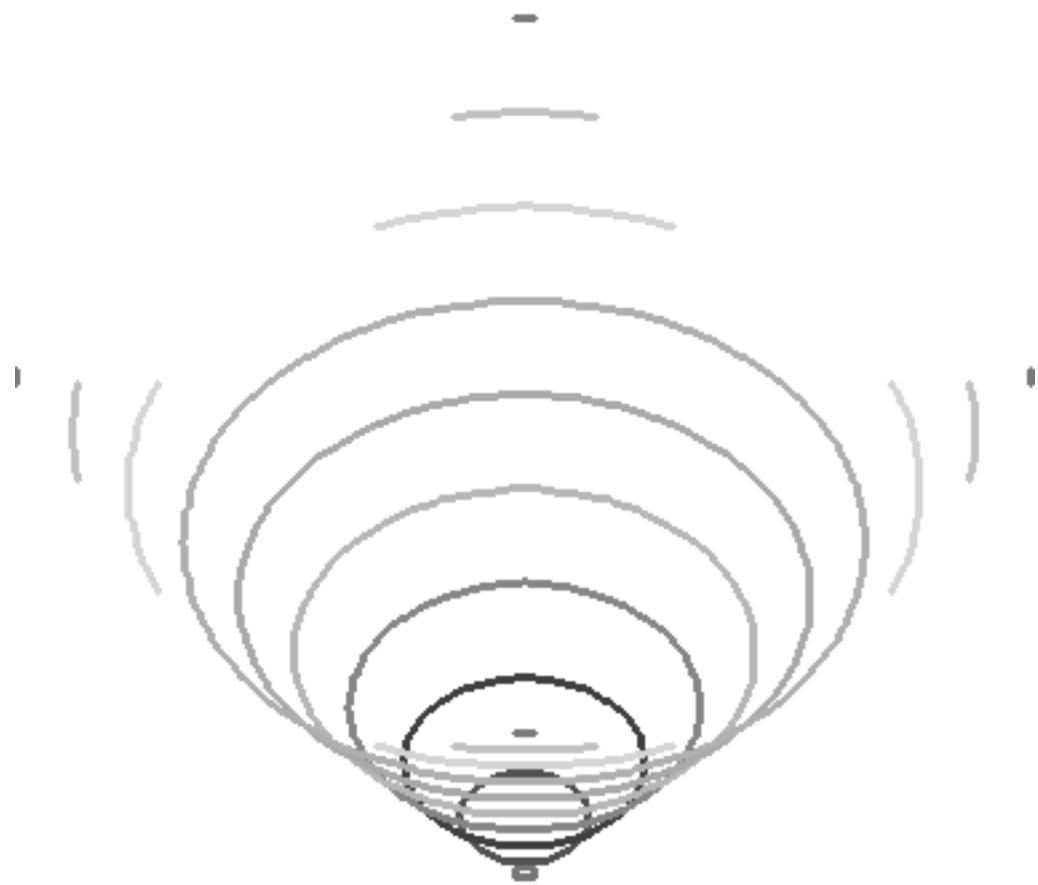
fcone($x,y = \sqrt{x^2 + y^2}$)



contourplot
level curves
 $fcone(x,y = \sqrt{x^2 + y^2})$

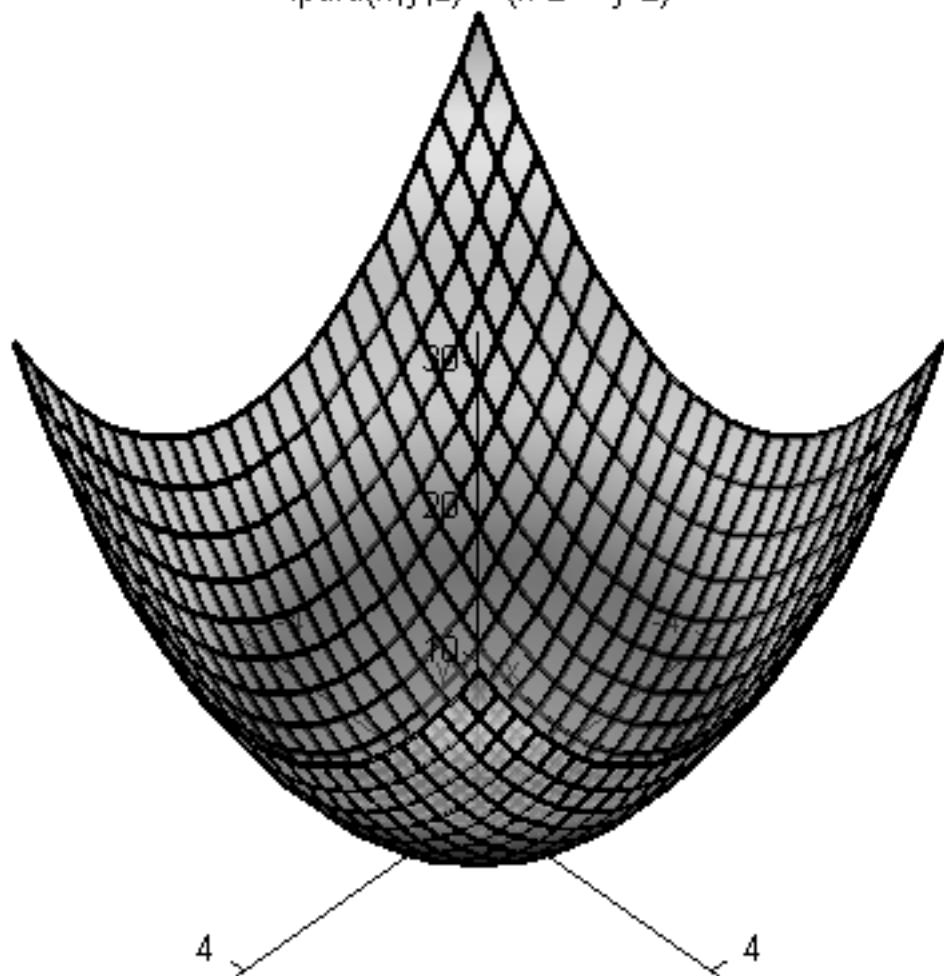


```
fcone(x,y = sqrt(x^2 + y^2))
```

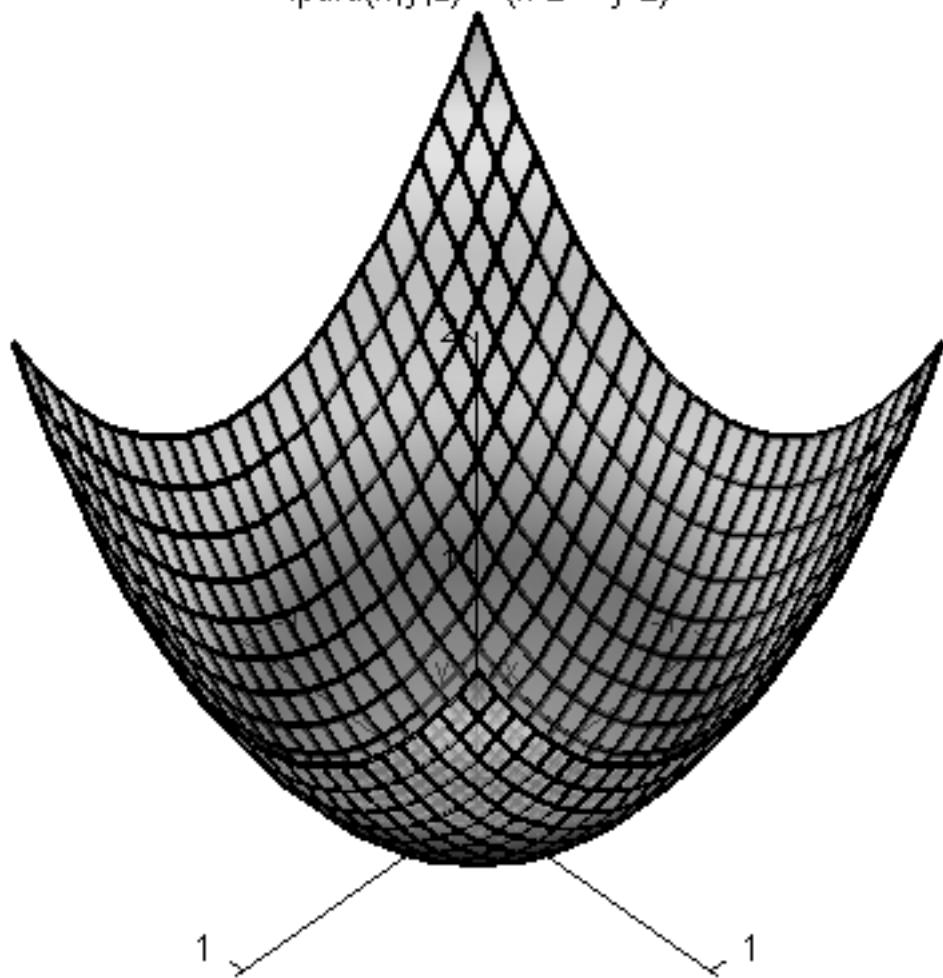


```
> plot3d(fpara(x,y),x=fourrange,y=fourrange,axes = normal,tickmarks=[3,3,3],title='titlefpara');
plot3d(fpara(x,y),x=onerange,y=onerange,axes = normal,tickmarks=[3,3,3],title='titlefpara');
contourplot(fpara(x,y),x=-1..1,y=-1..1,title=cat(`contourplot\n`,
`level curves \n`, `titlefpara`));
contourplot3d(fpara(x,y),x=-1..1,y=-1..1,title=cat
(`contourplot3d\n`, `level curves at height z\n`, `titlefpara`));
```

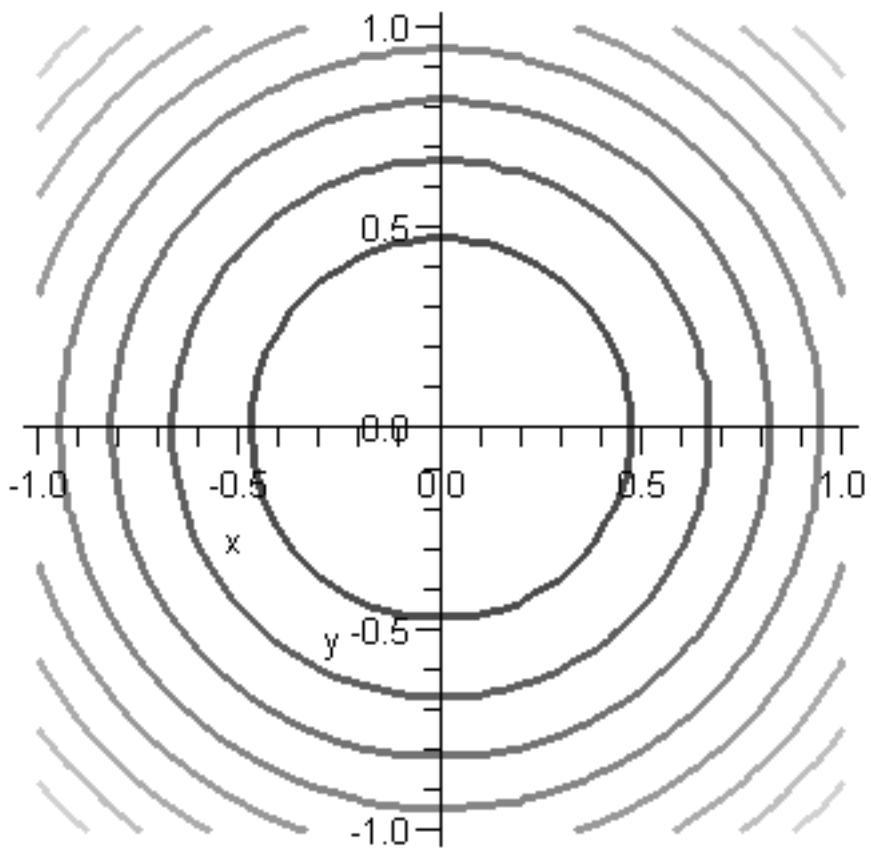
$$f_{\text{para}}(x,y,z) = (x^2 + y^2)$$

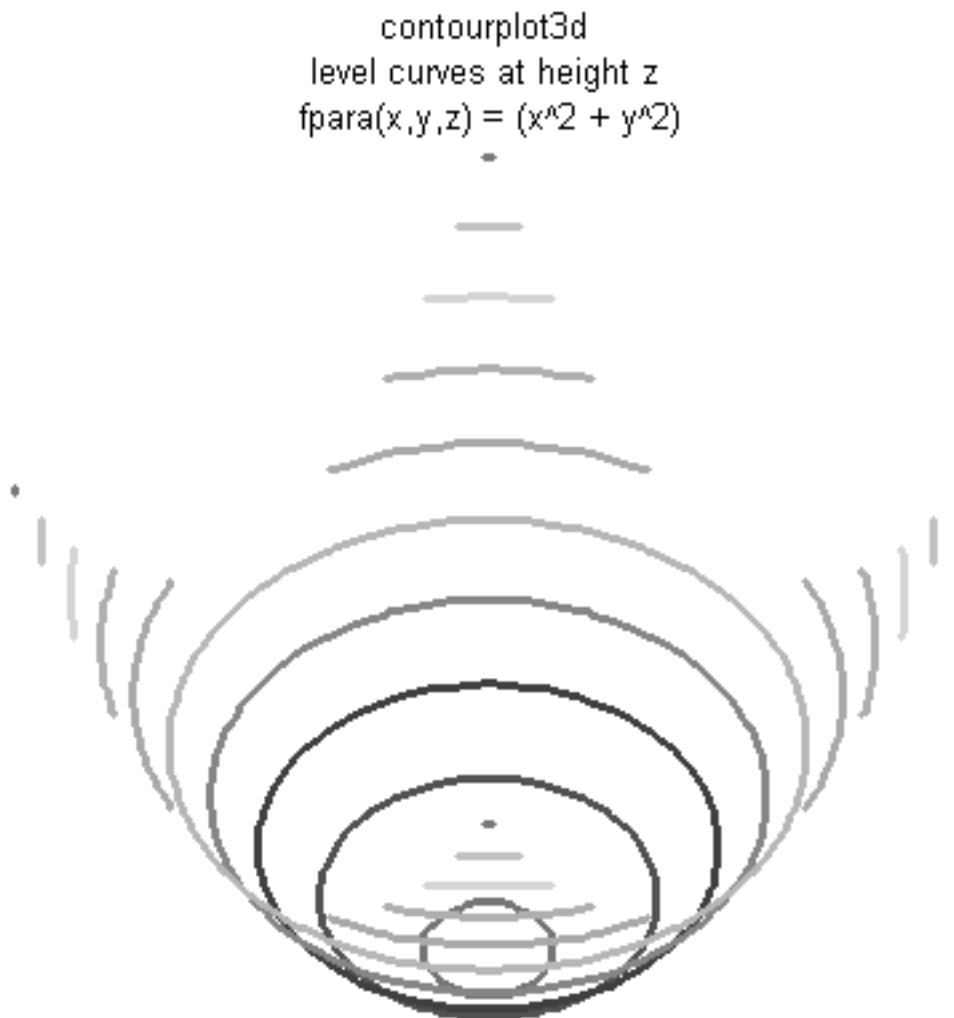


$$f_{\text{para}}(x,y,z) = (x^2 + y^2)$$



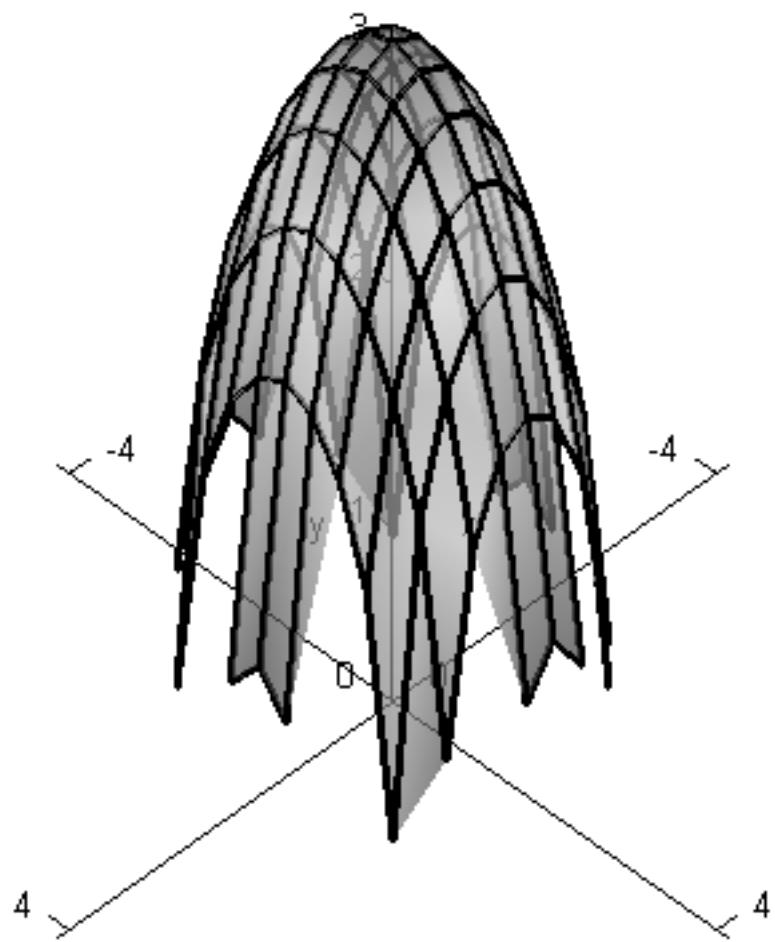
contourplot
level curves
 $fpara(x,y,z) = (x^2 + y^2)$



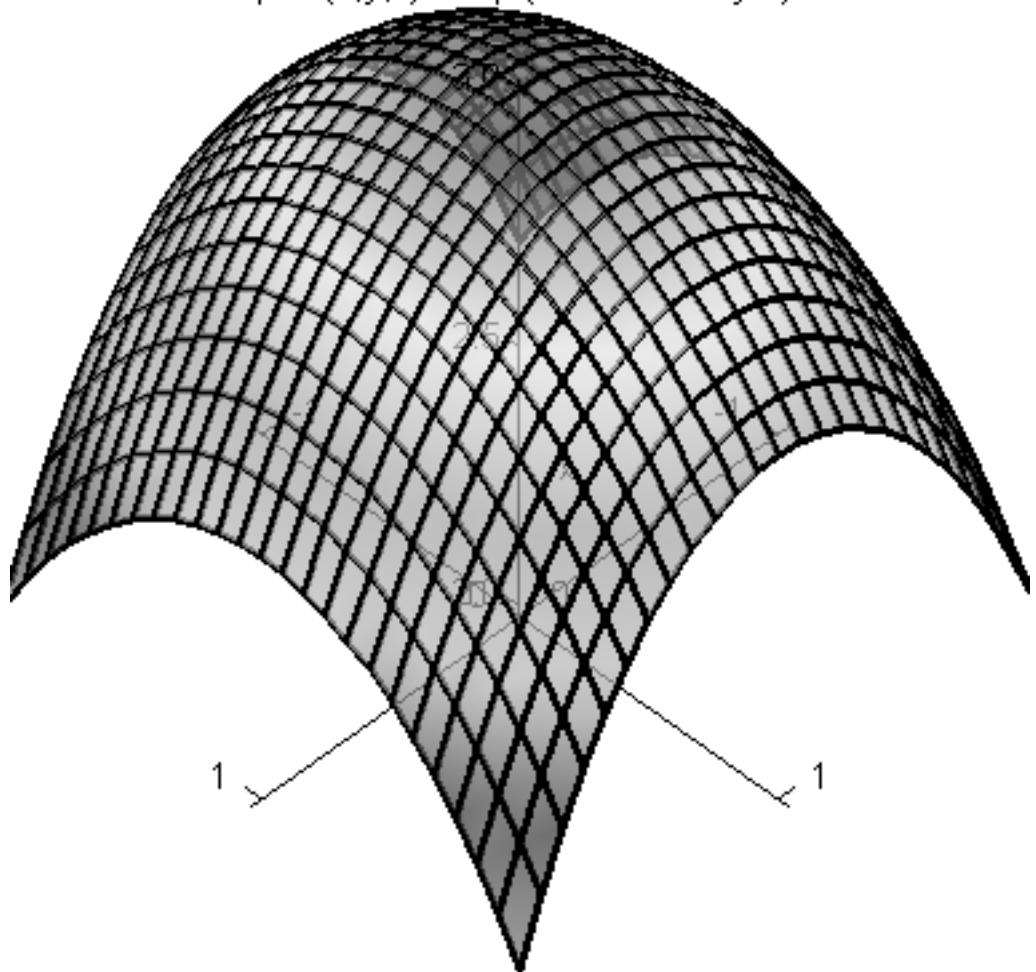


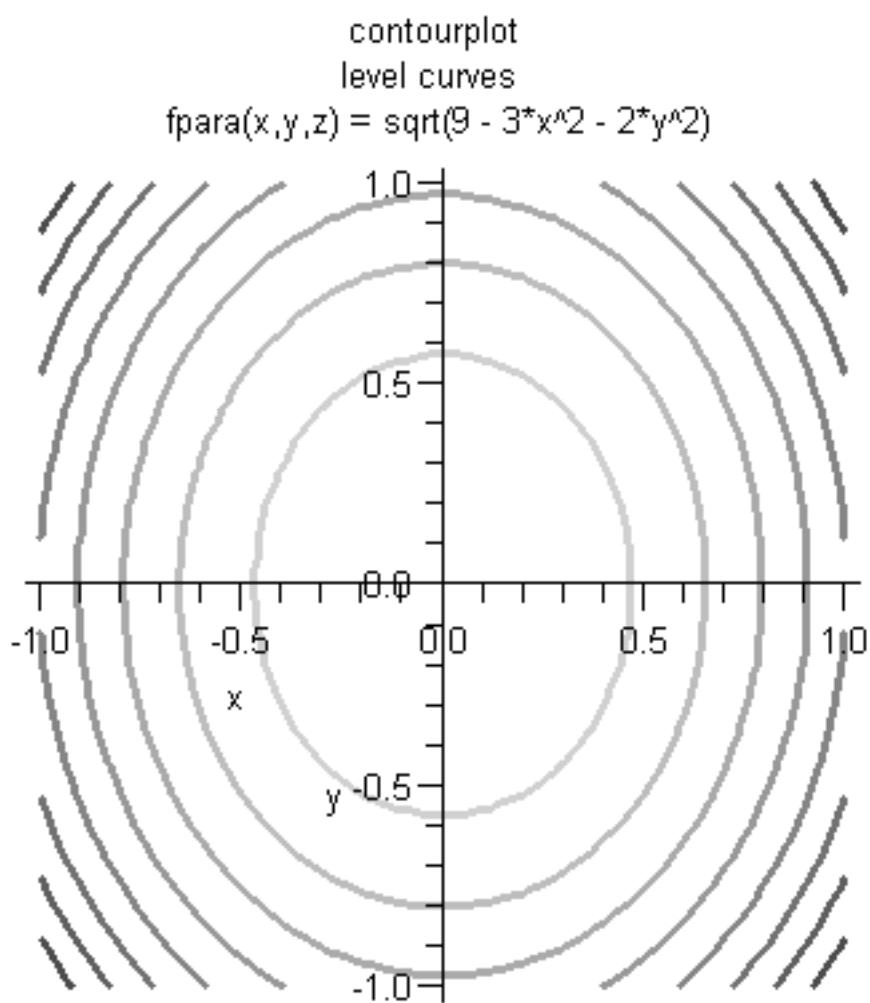
```
> plot3d(fellips(x,y),x=fourrange,y=fourrange,axes = normal,  
+ tickmarks=[3,3,3],title='titlefellips');  
plot3d(fellips(x,y),x=onerange,y=onerange,axes = normal,tickmarks=  
[3,3,3],title='titlefellips');  
contourplot(fellips(x,y),x=onerange,y=onerange,title=cat  
(`contourplot\n`, `level curves \n`, `titlefellips`));  
contourplot3d(fellips(x,y),x=onerange,y=onerange,title=cat  
(`contourplot3d\n`, `level curves at height z\n`, `titlefellips`));
```

$$f_{\text{para}}(x,y,z) = \sqrt{9 - 3*x^2 - 2*y^2}$$

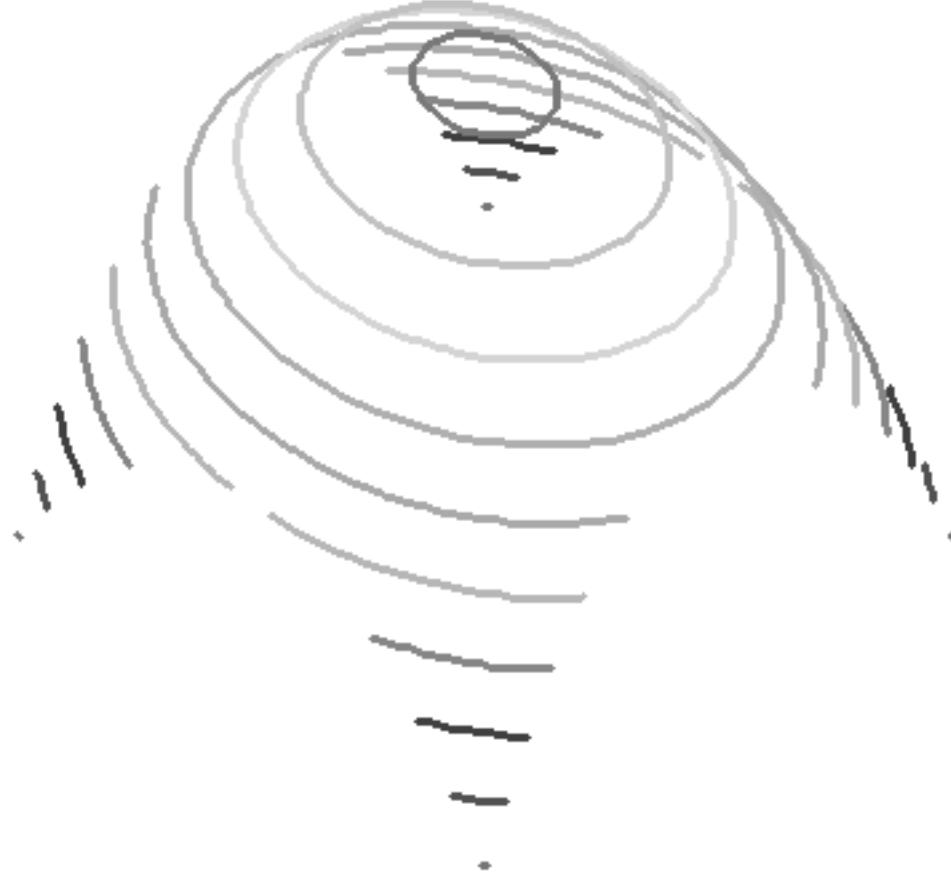


$$f_{\text{para}}(x,y,z) = \sqrt{9 - 3*x^2 - 2*y^2}$$



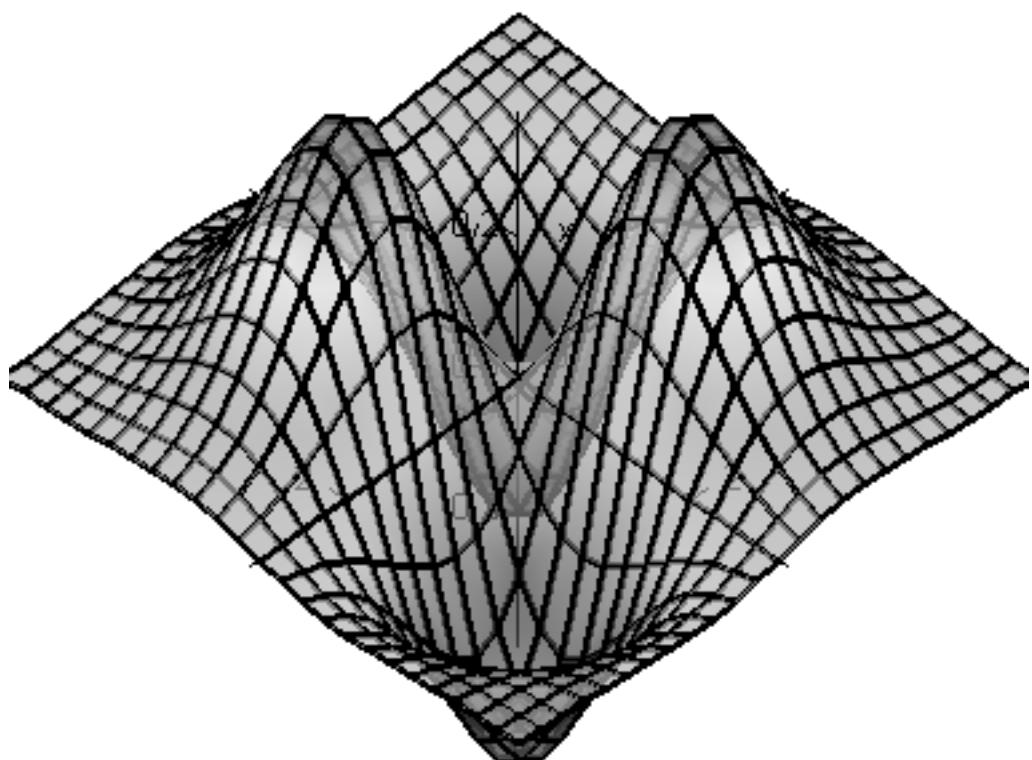


```
contourplot3d  
level curves at height z  
fpara(x,y,z) = sqrt(9 - 3*x^2 - 2*y^2)
```



```
> plot3d(f1(x,y),x=threerange,y=threerange,axes = normal,tickmarks=[3,3,3],title='titlef1');  
contourplot(f1(x,y),x=threerange,y=threerange,tickmarks=[3,3]  
,title=cat(`contourplot\n`, `level curves \n`, `titlef1`));  
contourplot3d(f1(x,y),x=threerange,y=threerange,tickmarks=[3,3,3],  
title=cat(`contourplot3d\n`, `level curves at height z\n`,  
`titlef1`));
```

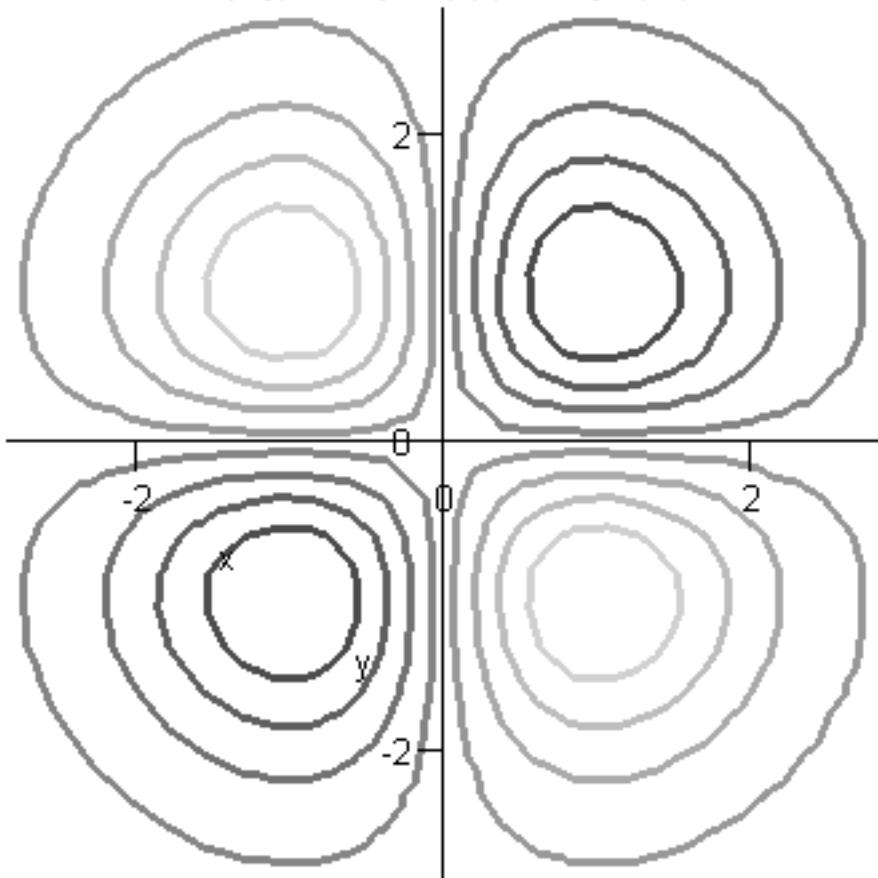
$$f_1(x,y) = -x^2y^2 \exp(-(x^2 + y^2)/2)$$



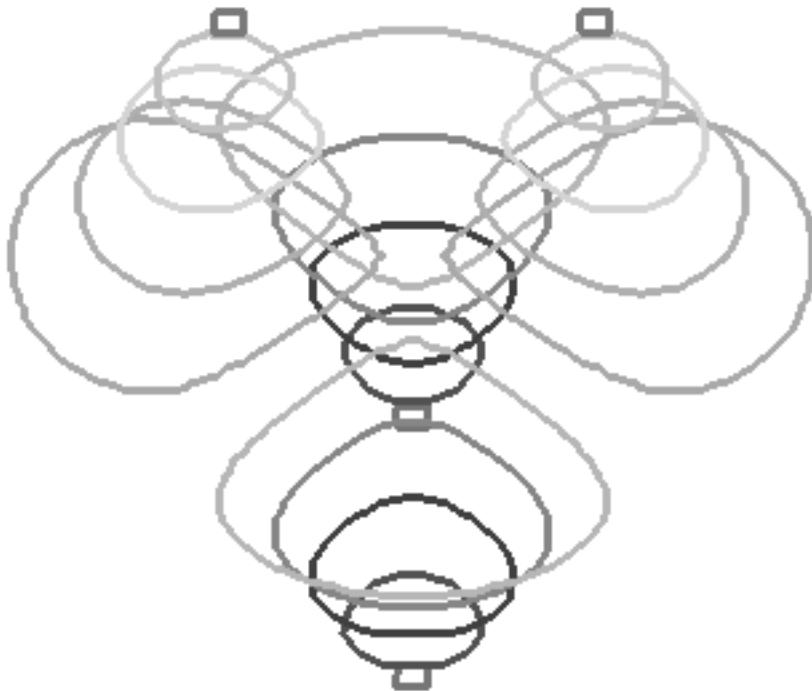
contourplot

level curves

$$f1(x,y) = -x^*y^*\exp(-(x^2 + y^2)/2)$$

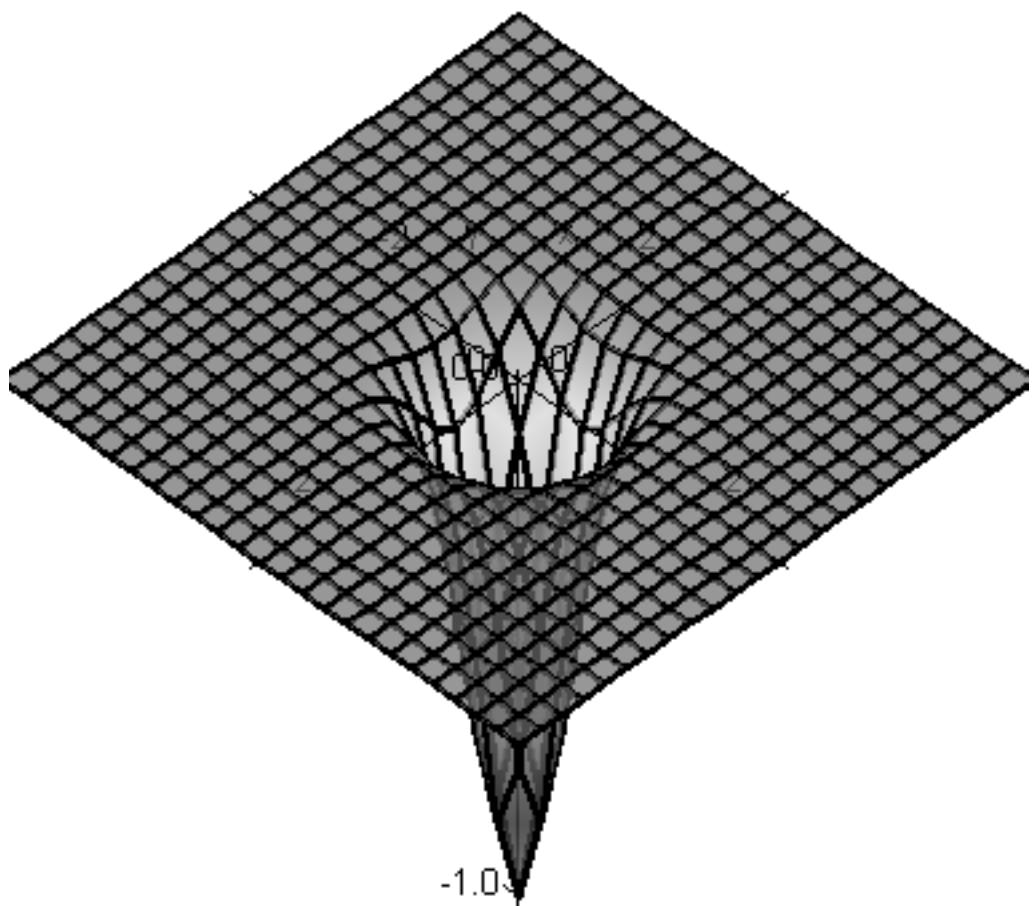


```
contourplot3d
level curves at height z
f1(x,y) = -x*y*exp(-(x^2 + y^2)/2)
```

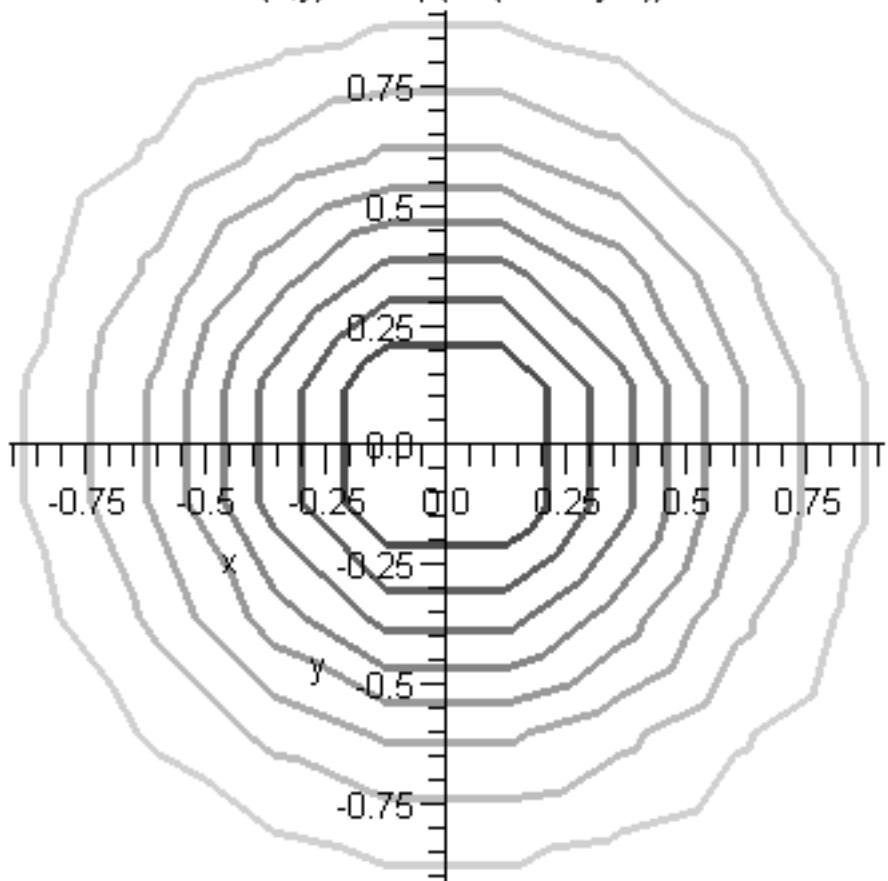


```
> plot3d(f2(x,y),x=-3..3,y=-3..3,axes = normal,tickmarks=[3,3,3],
  title='titlef2');
  contourplot(f2(x,y),x=-3..3,y=-3..3,title=cat(`contourplot`\n`,
`level curves `\n`, `titlef2`));
  contourplot3d(f2(x,y),x=-3..3,y=-3..3,title=cat(`contourplot3d`\n`,
`level curves at height z`\n`, `titlef2`));
>
```

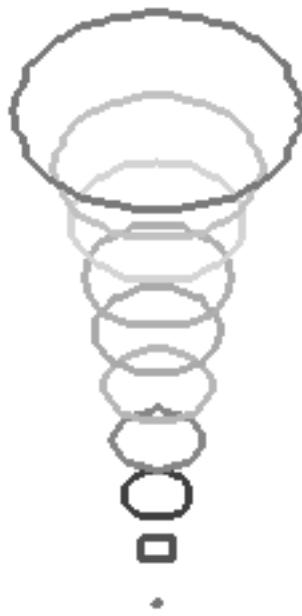
$$f_2(x,y) = -\exp(-3^*(x^2 + y^2))$$



contourplot
level curves
 $f2(x,y) = -\exp(-3*(x^2 + y^2))$

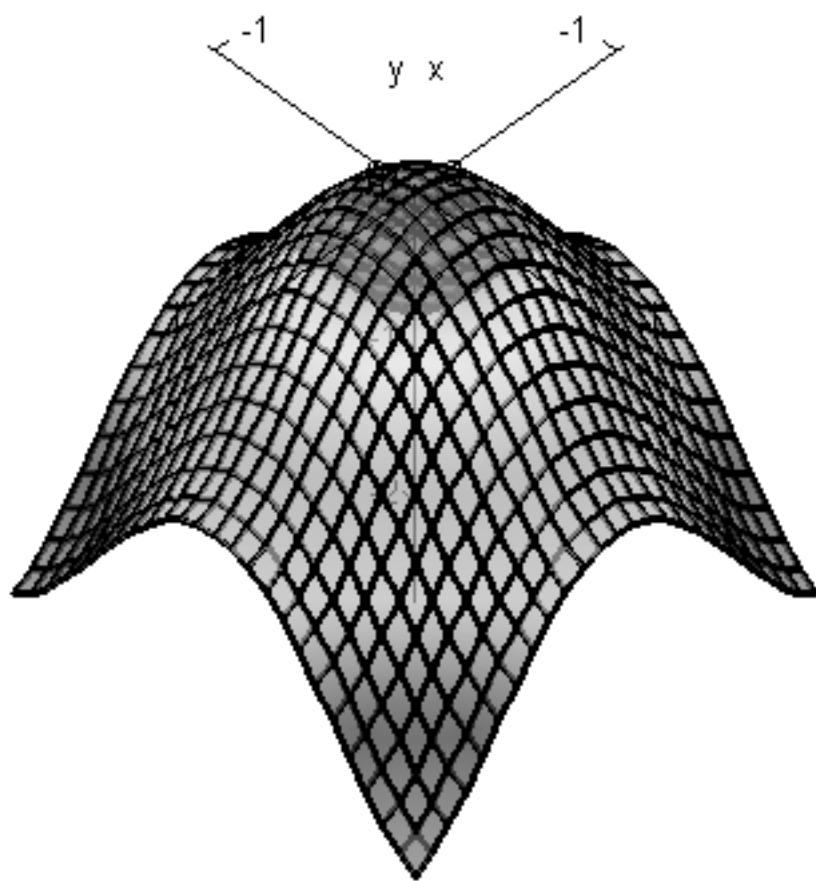


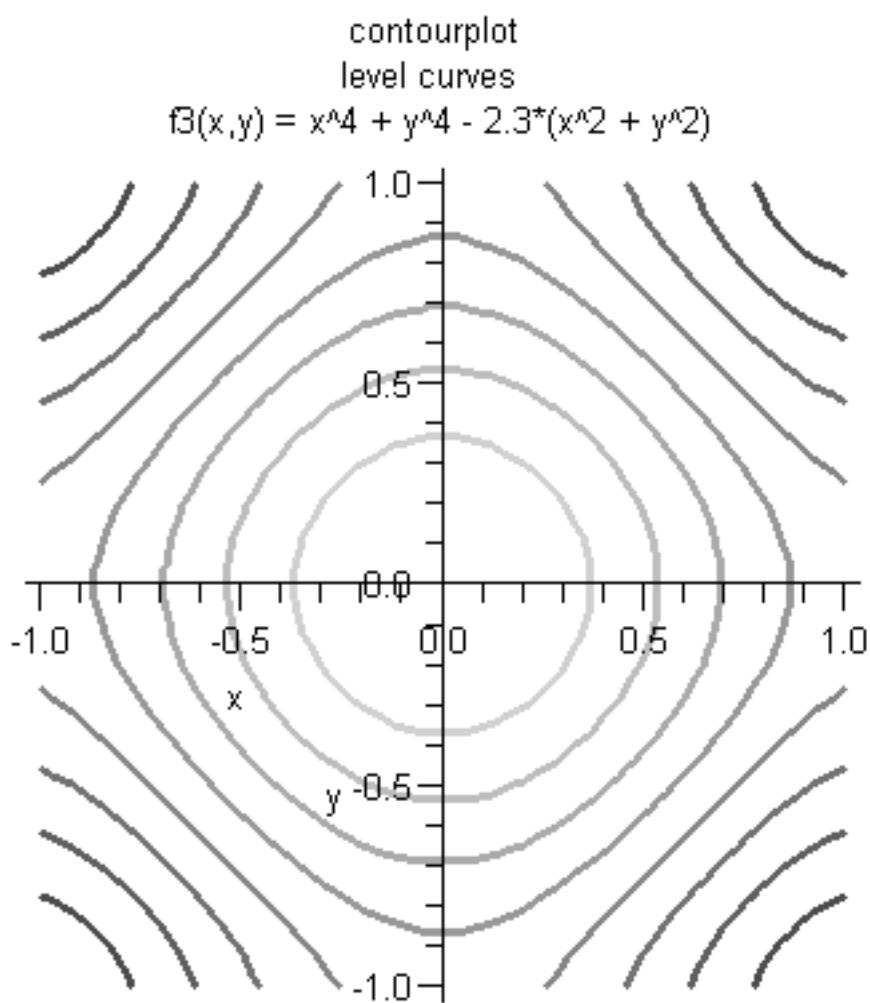
```
contourplot3d  
level curves at height z  
 $f_2(x,y) = -\exp(-3^*(x^2 + y^2))$ 
```



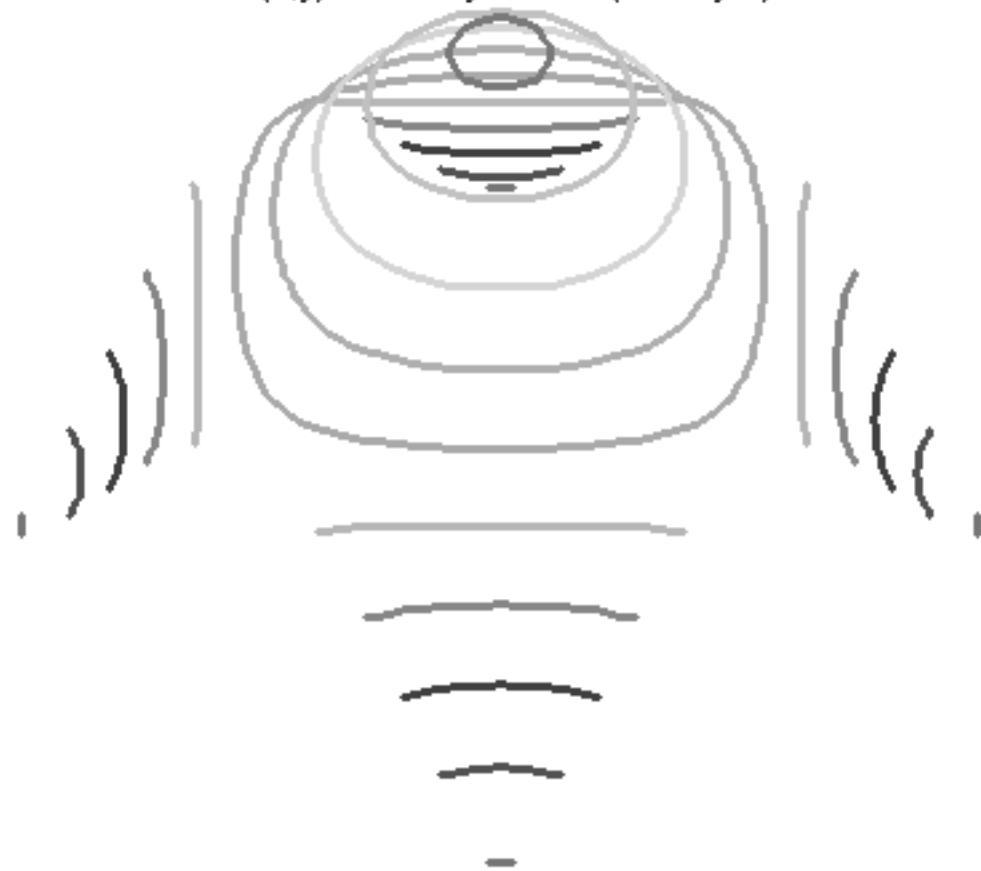
```
> plot3d(f3(x,y),x=-1..1,y=-1..1,axes = normal,tickmarks=[3,3,3],  
shading=zhue,title='titlef3');  
contourplot(f3(x,y),x=-1..1,y=-1..1,thickness=2,title=cat  
(`contourplot\n`, `level curves \n`, `titlef3`));  
contourplot3d(f3(x,y),x=-1..1,y=-1..1,thickness=2,title=cat  
(`contourplot\n`, `level curves at height z\n`, `titlef3`));  
> plot3d(f3(x,y),x=fourrange,y=fourrange,axes = normal,tickmarks=[3,  
3,3],shading=zhue,title='titlef3');
```

$$f_3(x,y) = x^4 + y^4 - 2.3^*(x^2 + y^2)$$

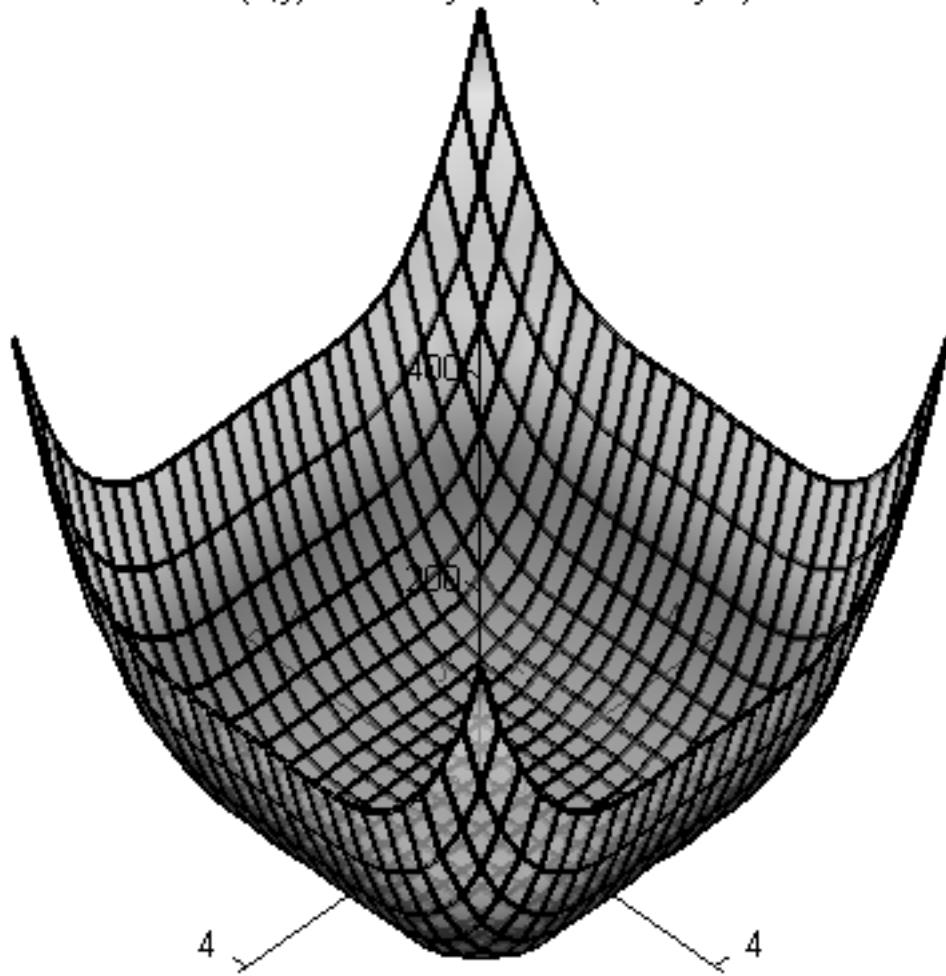




contourplot
level curves at height z
 $f_3(x,y) = x^4 + y^4 - 2.3 \cdot (x^2 + y^2)$

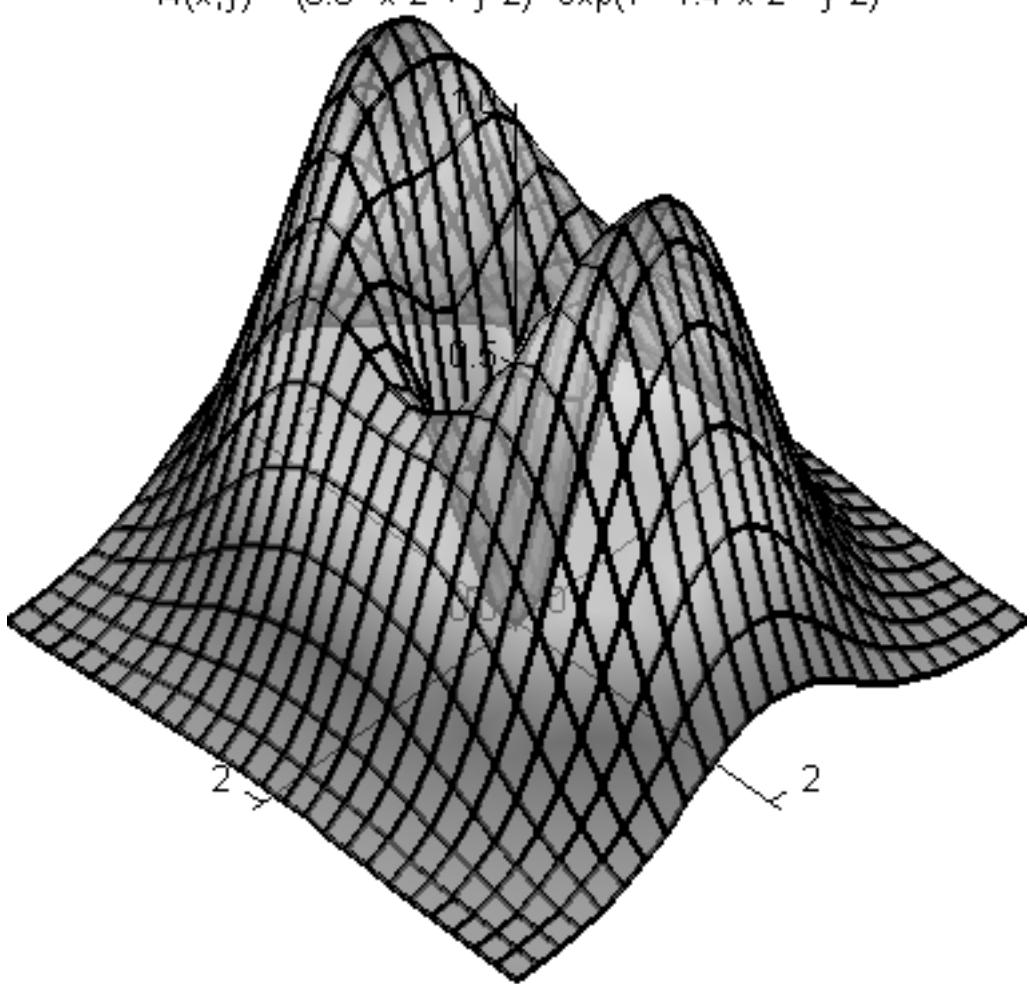


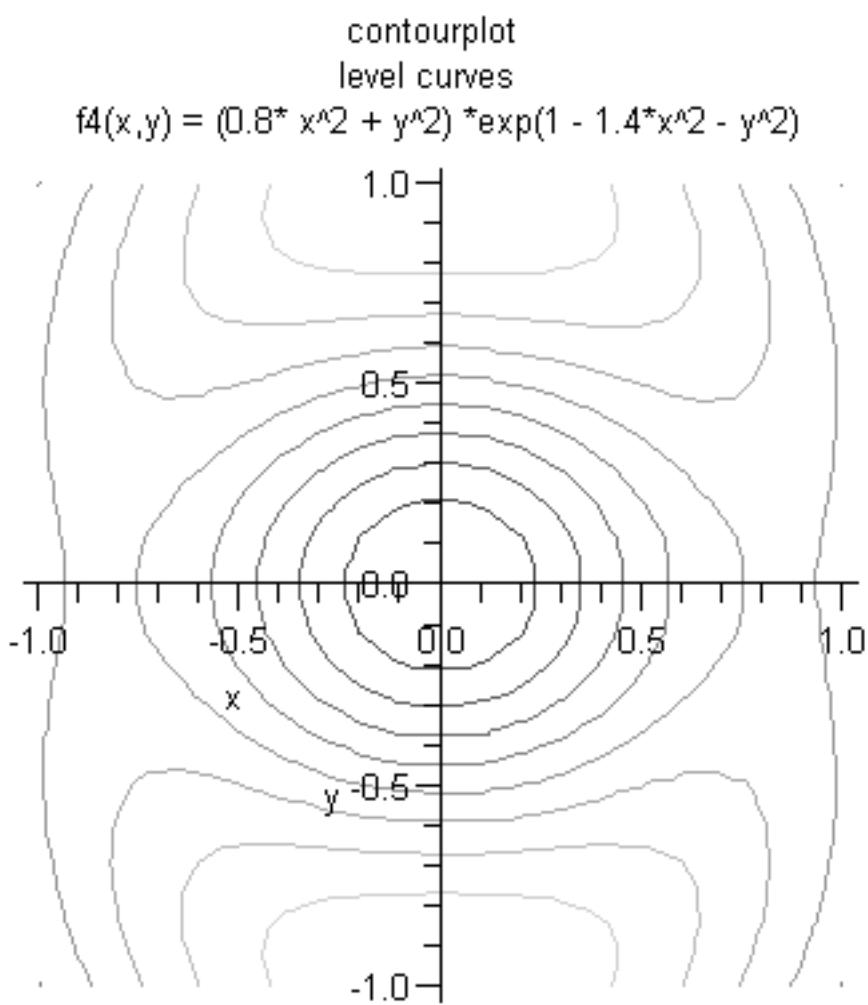
$$f(x,y) = x^4 + y^4 - 2.3^*(x^2 + y^2)$$



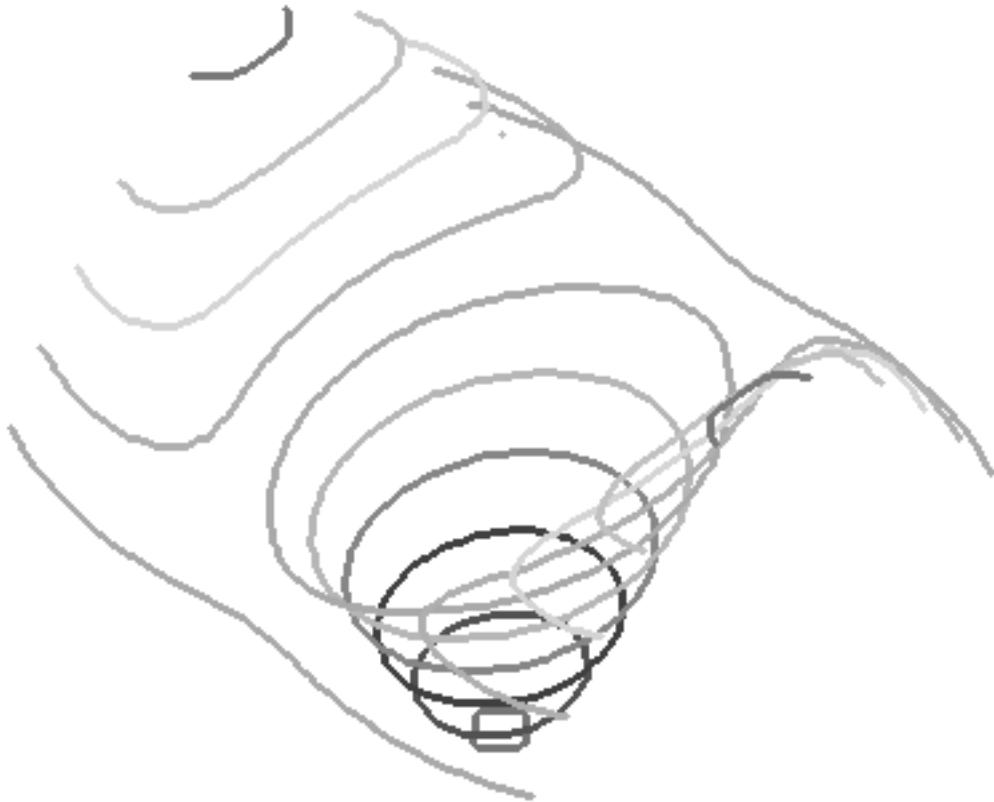
```
> plot3d(f4(x,y),x=tworange,y=tworange,axes = normal,tickmarks=[3,3,
3],title='titlef4');
contourplot(f4(x,y),x=-1..1,y=-1..1,thickness=1,title=cat
(`contourplot`\n`, `level curves `\n`, `titlef4`));
contourplot3d(f4(x,y),x=-1..1,y=-1..1,title=cat(`contourplot3d`\n`,
`level curves at height z`\n`, `titlef4`));
>
```

$$f_4(x,y) = (0.8^*x^2 + y^2) * \exp(1 - 1.4*x^2 - y^2)$$



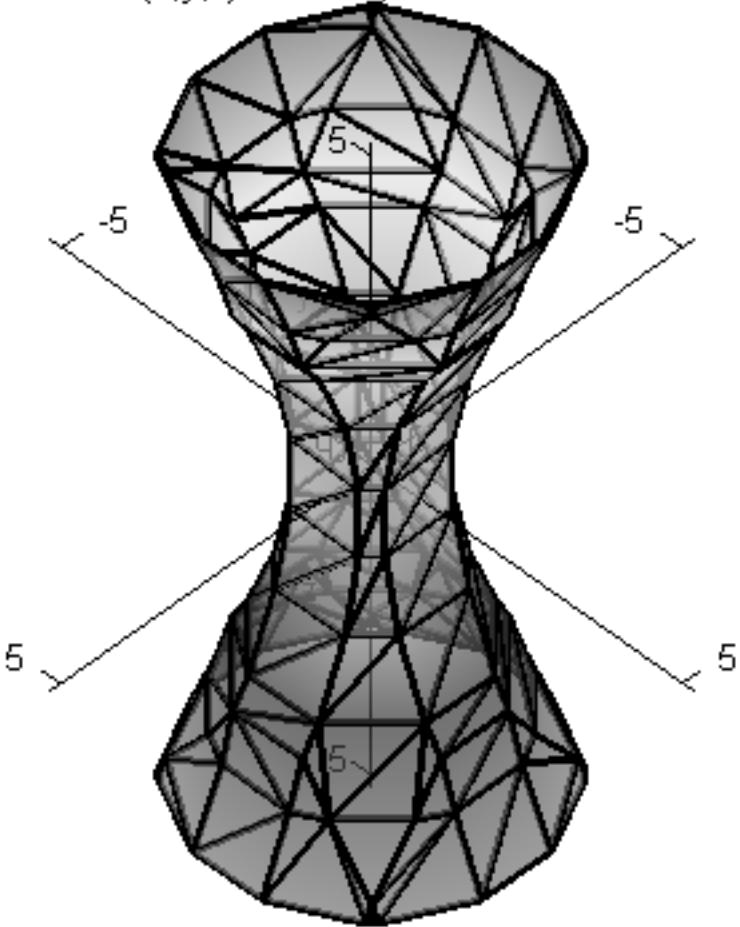


contourplot3d
level curves at height z
 $f4(x,y) = (0.8^* x^2 + y^2) * \exp(1 - 1.4*x^2 - y^2)$



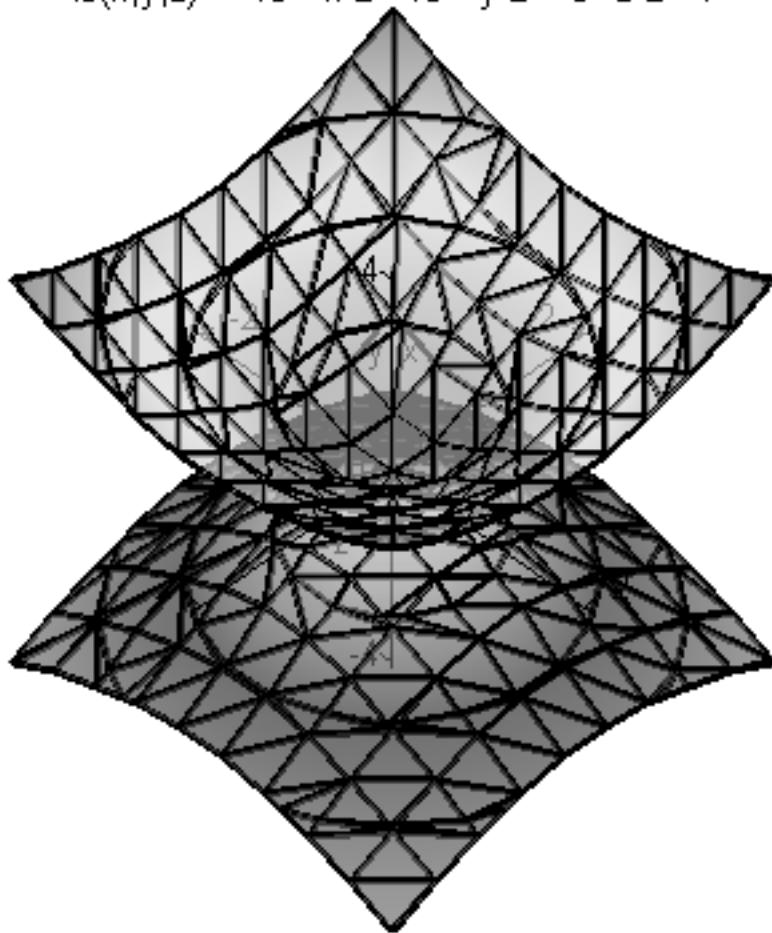
```
> implicitplot3d(f5(x,y,z)=1,x=-5..5,y=-5..5,z=-5..5,axes = normal,  
tickmarks=[3,3,3],  
contours = 20,title=cat(`implicitplot3d\n`,'titlef5`,' = 1`));
```

implicitplot3d
 $f_6(x,y,z) = x^2 + y^2 - 0.2z^2 = 1$



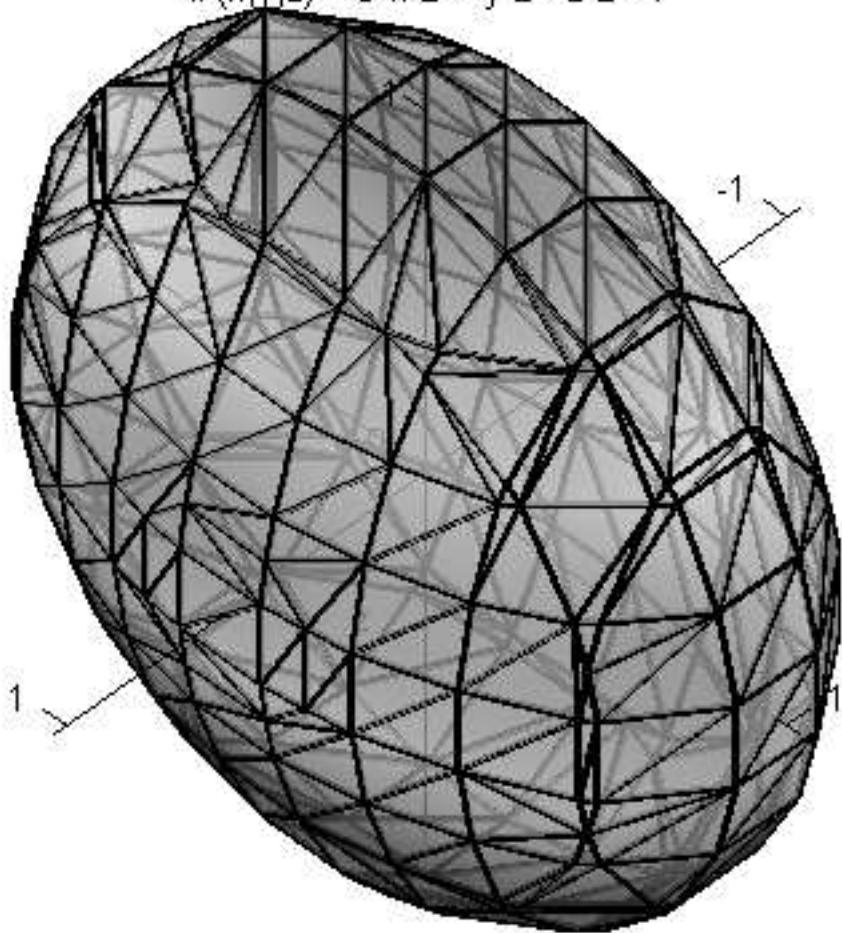
```
> implicitplot3d(f6(x,y,z)=1,x=tworange,y=tworange,z=fourrange,axes  
= normal,tickmarks=[3,3,3],title=cat(`implicitplot3d\n`, `titlef6`,  
` =1`));
```

implicitplot3d
 $f_6(x,y,z) = -10 * x^2 - 10 * y^2 + 5 * z^2 = 1$



```
> implicitplot3d(f7(x,y,z)=1,x=-1..1,y=-1..1,z=-1..1,axes = normal,  
+ tickmarks=[3,3,3],contours=40,title=cat(`implicitplot3d\n`,  
+ `titlef7`,' =1`));
```

implicitplot3d
 $f(x,y,z) = 3*x^2 + y^2 + z^2 = 1$



>